Grants Collection
Kennesaw State University

Rebecca Rutherfoord, Dawn Tatum, Susan VandeVen, Richard Halstead-Nussloch, James Rutherfoord, and Zhigang Li

Software Acquisition and Project Management
Grants Collection

Affordable Learning Georgia Grants Collections are intended to provide faculty with the frameworks to quickly implement or revise the same materials as a Textbook Transformation Grants team, along with the aims and lessons learned from project teams during the implementation process.

Each collection contains the following materials:

- **Linked Syllabus**
  - The syllabus should provide the framework for both direct implementation of the grant team’s selected and created materials and the adaptation/transformation of these materials.
- **Initial Proposal**
  - The initial proposal describes the grant project’s aims in detail.
- **Final Report**
  - The final report describes the outcomes of the project and any lessons learned.

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Initial Proposal
Manage Application: Textbook Transformation Grants: Round Eleven

Award Cycle: Round 11
Internal Submission Deadline: Tuesday, January 23, 2018

Application Title: 354
Application ID: 002074
Submitter First Name: Rebecca
Submitter Last Name: Rutherfoord
Submitter Title: Department Chair, Professor of IT
Submitter Email Address: brutherf@kennesaw.edu
Submitter Phone Number: 470-578-7399
Submitter Campus Role: Proposal Investigator (Primary or additional)

Applicant First Name: Rebecca
Applicant Last Name: Rutherfoord
Applicant Email Address: brutherf@kennesaw.edu
Applicant Phone Number: 470-578-7399
Primary Appointment Title: Department Chair, Professor of IT
Institution Name(s): Kennesaw State University

Co-Applicant(s): Dr. Richard Halstead-Nussloch, Prof. Dawn Tatum, Prof. Susan VandeVen, Prof. James Rutherfoord, Zhigang Li
Submission Date: Tuesday, January 23, 2018

Proposal Title: 354
Proposal Category: No-Cost-to-Students Learning Materials
Final Semester of Instruction: Fall 2018
Are you using an OpenStax textbook?: No

Team Members (Name, Email Address):
Dr. Becky Rutherfoord - brutherf@kennesaw.edu
Dr. Rich Halstead-Nussloch - rhalstea@kennesaw.edu
Prof. Dawn Tatum - dtatum7@kennesaw.edu
Prof. Susan VandeVen - svandev@kennesaw.edu
Prof. Jim Rutherfoord - jruther3@kennesaw.edu
Dr. Zhigang Li - zli8@kennesaw.edu

Sponsor, (Name, Title, Department, Institution):
Dr. Rebecca H. Rutherfoord
Interim Assistant Dean of the College of Computing & software Engineering, and Department Chair, Information Technology
Information Technology Department
Kennesaw State University

Course Names, Course Numbers and Semesters Offered:
IT 3123 - Hardware/Software Concepts- every semester - 3 fall, 3 spring, 2 summer

IT 3223 - Software Acquisition & Project Management- every semester - 3 fall, 3 spring, 2 summer

IT 4683 - Management of IT & Human Computer Interaction- every semester - 2 fall, 2 spring, 2 summer

IT 4723 - IT Policy and Law- every semester, every semester - 2 fall, 2 spring, 2 summer

CSE2300 - Discrete Structures- every semester - 4 fall, 4 spring, 2 summer
List the original course materials for students (including title, whether optional or required, & cost for each item):


Total for class cos: $29,387.75.


All cost of books are prices for new books.

| Average Number of Students per Course Section: | 29.6 |
| Number of Course Sections Affected by Implementation in Academic Year: | 38 |
| Average Number of Students Per Summer Semester: | 216 |
| Average Number of Students Per Fall Semester: | 420 |
| Average Number of Students Per Spring Semester: | 425 |
Creation and Hosting Platforms Used ("n/a" if none):

Kennesaw State University D2L Brightspace

Project Goals:

In this project, we propose to take a department-wide effort to transform five required undergraduate Information Technology major courses using no-cost-to-students learning material. This project not only aims to reduce the financial burden imposed by high cost of textbooks, but also strives to develop free and open-access learning materials that offer equivalent or better educational effectiveness than traditional textbooks. These courses will then be sent through the campus Quality Matters rubric to meet institutional standards of excellence as the Information Technology degree can be completed face-to-face or completely online.

Goals:

1. Transform five required undergraduate IT major courses using no-cost-to-students learning materials
2. Create Quality Matters “ready” courses to meet institutional standards of excellence for face-to-face and online courses.

Statement of Transformation:

Research According to Priceonomics (http://priceonomics.com/which-major-has-the-most-expensive-textbooks/), an average undergraduate student annually spends $1,200 on textbooks. In addition, out of 31 majors at the University of Virginia, Computer Science (and IT) comes in 8th for the most expensive books. On the other side, the University of Virginia reports that Computer Science (and IT) textbooks only have a 25% resale value based on the original price. The highest resale value for other majors is up to 70%. Previous ALG Grant Information
One Team members was part of the round two of an "Affordable Learning Textbook Transformation Grant" in 2015 (round two, award #119). They designed and evaluated the effectiveness of no-cost-to-students learning materials for database courses in the IT department, and saved students $110,419. The assessment results showed that the developed free material offered equivalent or better learning experience than the textbooks did. The preliminary results of the grant were published in the Proceedings of Southern Association for Information Systems Conference (SAIS 2016), the final results were published in the Proceedings of the ACM Special Interests Group in IT Education (SIGITE 2016), "Transforming IT Education with No-Cost Learning Materials". They also hosted a panel discussion on no-cost learning material in IT education, at SIGITE in October 2016. The panel attracted a lot of attention among computing faculty. Many colleagues from different states were impressed with the USG initiative and with course material developed by the team. Building on our past success and lessons learned from the prior ALG grant, we will continue our transformation efforts by developing no-cost learning material for five required undergraduate IT courses. The Stakeholders There are two primary sets of stakeholders for this proposal – the students taking the five required IT classes (both in-class and online students), and the faculty developing and teaching those courses. The high cost of textbooks puts a large financial burden on students and may become a road-block for students’ ability to finish their education. Our team of investigators strives to make higher education more affordable to the students. The information technology required courses listed for this grant proposal have resources that are publicly accessible, free, or with an open license to use. These materials include open and free tutorials, books, videos, labs, software, and services. One of the major problems with using regular textbooks for IT courses is that information technology material is constantly changing. Textbook publishing cannot keep up with these fast changes in the technology field. In addition, tools and software packages that are part of a textbook also become obsolete. As soon as a new version of a tool or software package is released, the instructions in a textbook become obsolete. Therefore, we need to include the latest available tools to prepare hands-on labs. Digital delivery of the learning materials makes it easier to keep the content up-to-date. Developing and assembling a set of learning materials for major courses is a unique approach. It will allow us to better align the learning material not only with the outcomes of each course, but also with the outcomes of the Information Technology program. Compared to traditional textbooks, the open source software and web resources have many benefits: 1) the Web resources are generally free to use; 2) they are constantly being updated and always reflect the latest trends and industrial development; and, 3) the materials from the Web are also more dynamic and interactive. The pitfalls of Web resources are that they are often disorganized and may contain inaccurate information. However, members of our team of investigators are not only subject matter experts in the information security field, but also proficient educators who on average have more than 10 years teaching experience including online teaching. We will select, organize and integrate resources from the web and transform the information into instructionally sound learning materials for the proposed courses including content that the team members develop themselves. We strongly believe that the new learning materials will offer up-to-date,
equivalent or better learning effectiveness compared to the original textbooks. Digital delivery also allows us to add interactive elements into the learning materials. The interactive content will not only engage the students, but also improve their learning experience. It will help to enhance the learning outcomes and learning satisfaction. The Impact The impact of our transformation efforts will be profound. By our estimates, more than 1125 students will benefit from the no-cost learning material each year. Moreover, it will benefit more students in the Bachelor of Science in Cybersecurity (eMajor) approved by the Board of Regents. One of the required courses proposed for this grant is also part of the BS in Cybersecurity. Student numbers are not included for the cybersecurity degree in this grant, but the expectation is that there will be an additional 120 students for this course per year within two years. The goal of eMajor is to reduce the cost of education by using prior learning assessments, lower tuition and potentially no-cost learning materials (https://emajor.usg.edu). The proposed project is expected to save current students $144,324.50 in textbook costs each year (not counting the cybersecurity savings). Because of the cost savings from not having to buy textbooks, students may be able to take a few more courses each year and graduate sooner. Having a series of required IT courses adopting no-cost-to-student material not only offers better and more consistent learning experience to students, but also makes our nationally renowned IT programs more affordable. As a result, our IT programs could recruit more students and produce more qualified IT professionals that Georgia needs. Our experience gained in this transformation project could be useful to other programs or departments who want to lower the cost of education to their students in IT programs across Georgia. In summary, we believe the proposed project will have a positive impact in students’ retention, progression, and graduation at program, department and institution levels. As shown in the following table, the textbooks used in the five required IT undergraduate major courses are expensive. In fact, most textbooks used in Information Technology are costly in general. In addition, due to the fast evolving nature of the technology field, the textbooks used in the proposed courses are updated frequently, which negatively impacts their resale value to the students. The goal of our transformation is to replace the textbook used in the proposed courses with no-cost-to-students learning materials that offer equal or higher educational effectiveness. Data Table 1: Enrollments and Projected 2018 Enrollments of 5 IT courses Course Spring 2017 Summer 2017 Fall 2017 Total Projected 2018 Enrollment Number of Sections Total Number of students IT3123 93 40 78 211 8 225 IT3223 112 39 84 235 8 245 IT4683 0 41 38 170 6 176 IT4723 50 38 47 135 6 140 CSE2300 170 58 170 398 10 425 Total 425 216 420 1061 38 1125 As shown in the following table, the textbooks used in the five required IT undergraduate major courses are expensive. In fact, most textbooks used in Information Technology are costly in general. In addition, due to the fast evolving nature of the technology field, the textbooks used in the proposed courses are updated frequently, which negatively impacts their resale value to the students. The goal of our transformation is to replace the textbook used in the proposed courses with no-cost-to-students learning materials that offer equal or higher educational effectiveness. Table 2: Costs of Current Textbooks for 5 IT Courses Course Textbook Used Cost per Student Projected Enrollment Projected Costs IT3123 IT 3123, The Architecture of Computer Hardware, Systems Software, and Networking: An Information Technology
Transformation Action Plan:

With a coordinated effort, our team of investigators plan the following activities to transform 5 required Information Technology courses to completely use no-cost learning materials:

1. Research and identify no cost reading materials for each of the learning modules in each course. The reading list includes both required readings and optional readings. All of these readings will be publicly accessible, free to use, or openly licensed.

2. Research and identify no cost materials that can be shared across the courses.

3. Develop study guides and lecture notes for students' use to review course content and key learning points.

4. Adopt or develop content, assignments, exercises and lab materials that are no cost to students to replace the ones in the textbooks.

5. Develop test banks to replace the ones in the textbooks.

6. Adopt open source or no-cost-to-student lab ware for students to gain hands-on experience.

7. Update the syllabus to include major resources and no cost materials.

8. Re-develop the proposed courses in our learning management system, D2L Brightspace, following Quality MattersTM standards and get the course approved for online instruction.

The responsibilities of each investigator is described as follows.

Dr. Rebecca Rutherfoord, IT 3123, Project lead; Subject matter expert, course developer and instructor of record of IT 3123.

Prof. Susan VandeVen, IT 3223, subject matter expert, course developer and instructor of record for IT 3223.
Dr. Richard Halstead-Nussloch, IT 4683, subject matter expert, course developer and instructor of record for IT 4683.

Prof. Dawn Tatum, IT 4723, subject matter expert, course developer and instructor of record for IT 4723.

Prof. James Rutherfoord, CSE 2300, subject matter expert, course developer and instructor of record for CSE 2300.

Dr. Zhigang Li, Provide Instructional Design Support to all five proposed courses.

All course design with the no-cost materials will be provided through D2L Brightspace for our students and on the ALG website for the public access.
**Quantitative & Qualitative Measures:**

The investigators plan to assess the effectiveness of our proposal in two ways. Qualitatively, we will design a survey and gather inputs from the students after they use the no-cost learning material. Quantitatively, we will compare students’ performance data gathered from sections using traditional textbooks and sections using no-cost learning material. The investigators will collect student performance data such as pass rates from the five proposed courses taught with a textbook by team members for spring, summer and fall 2017. This data will be used as a baseline for comparison of student performance in courses with alternative no cost material. Our assessment plan can be summarized as follows. 1. Student performance measures. This data is from the overall class performance based on the grading of student works. Metrics include: * Class average, grades distribution, pass rate for each grading item.* Overall letter grades distribution, pass rate, withdraw rate, and fail rate.* Percentage of students meeting or exceeding learning outcomes 2. Specific survey on no-cost learning materials. A web-based survey will be developed for all proposed courses and be distributed at the end of the semester to collect student feedback. * Student perception and attitude toward no cost materials including: ratings of the no cost materials used in this course comments and suggestions for course improvements 3. Student evaluation of the instructor. Formal student evaluation of the instructor can also provide information about teaching effectiveness using no cost materials. This evaluation is based on standardized forms for every course. For each of the measurement, the investigators are going to conduct two levels of analysis: 1) comparing the achievement levels of the course learning outcomes - generally, 75% is the aimed passing rate in undergraduate courses, and, 2) comparing the achievement levels to those from past offerings where costly textbooks were used. The investigators will use the data from the sections taught in the past 2 years.
addition, Kennesaw State University requires all online courses to be reviewed and approved following an internal review process using Quality Matters (QM) standards. This review will insure the no-cost learning materials used or developed for the 5 required IT courses are instructionally sound. The College of Computing and Software Engineering will also conduct subject matter expert reviews for all developed courses to ensure the quality of the learning materials.

Timeline:

Spring 2018

Collect baseline statistics on each course (course developers – those faculty who are in charge of the course for this study)
Course modules redesigned to use the no cost materials. These include all new content, readings, lecture notes, video clips, exercises, labs, and assignments. The changes are reflected in the learning module study guides. (completed by course developers)
Course level assessment and informational materials redesign. This includes quizzes, tests, and syllabus. (course developers and instructional designer)
Submit the developed courses for instructional design review through Quality Matters. (instructional designer and KSU Distance Learning Center office)
Submit the developed courses for subject matter expert review. (department Chair)

Summer 2018

Develop a survey on effectiveness of the no cost materials (all course developers and instructional designer)
Teach:
IT 3123 – hardware/Software, Dr. Rutherfoord
CSE 2300 – Discrete Structures, Prof. Rutherfoord
Survey two summer courses and give student course evaluation (course developers and instructional designer)

Fall 2018

Teach:
IT 3223 – Software Acquisition and Proj. Management, Prof. VandeVen
IT 4683 – Management Information Technology & HCI, Dr. Halstead-Nussloch
IT 4723 – IT Policy and Law, Prof. Tatum
Survey three fall courses and give student course evaluation (course developers and instructional designer)
Complete final assessment data analysis and prepare a final report (all course developers and instructional designer)

Budget:

The funding mainly compensates our team of investigator’s work and activity beyond normal teaching load or other job responsibilities in order to successfully complete the project. For each proposed course, course developers approximately will spend at least 80 hours in developing the no-cost learning material and be the instructor of record, and, will spend 20 hours in course assessment. Instructional support will devote at a minimum 50 hours in assisting course developers. Thus, we request the budget of this project as follows.

Dr. Rebecca Rutherfoord, Project lead; course developer and instructor of record of IT 3123, $5,000

Prof. Susan VandeVen, course developer and instructor of record for IT3223, $5,000

Dr. Richard Halstead-Nussloch, course developer and instructor of record for IT 4683, $5,000

Prof. Dawn Tatum, course developer and instructor of record for IT 4723, $5,000

Prof. James Rutherfoord, subject matter expert, course developer and instructor of record for CSE 2300, $5000

Dr. Zhigang Li, Provide Instructional Design Support to all five proposed courses, $1500

Travel: $3500, for project team members to attend the ALG kickoff and subsequent meetings to bring back information to the team members. Our project team is also planning to submit a paper to reputable IT education conference such as ACM SIGITE 2018 (Special Interest Group in IT Education). Travel money will be used to attend conferences to present findings from the grant.

Total Budget: $30,000

Only open source software or free software will be used in this project thus there is no additional spending on software or equipment purchasing.

Sustainability Plan:

The IT department implemented a course coordinator/developer system for all courses. A course coordinator/developer updates course content based on research, publications and feedback from faculty, students, alumni and our Industrial Advisory Board. Each of the investigators, except the instructional designer, is a course coordinator/developer for their corresponding course. A course coordinator/developer creates and maintains the course
materials and teaching plans. He/she also teaches the course at least once a year to make sure all resources are valid and makes necessary changes and updates. This makes sure all no-cost materials and resources are highly sustainable in the future offerings of this course. The coordinator/developer also brings major/minor course changes to the annual assessment retreat for all IT faculty.

Final Semester of Instruction: Spring 2017
January 19, 2018

ALG Grant Committee
University System of GA

Dear Colleagues:

This letter is in support of the Proposal “Staying Current in Information Technology-Transforming Required Undergraduate IT Courses” submitted from Kennesaw State University, Information Technology department faculty. As Department Chair for Information Technology, I clearly see the need for bringing down costs for our students. The ALG grants assist faculty to prepare no-cost courses that allow students to take courses without the monetary burden of expensive textbooks.

Several faculty in the Information Technology Department at Kennesaw State University have successfully carried out ALG grants for several of our undergraduate Information Technology courses. The current proposal addresses five of our required undergraduate courses in the IT curriculum. The savings already realized from the previous ALG grants encouraged our faculty to develop this new ALG grant proposal to help our students save even more money.

I strongly support this proposal. This is a very sustainable proposal as we have two Information Technology undergraduate degree programs. Many of our students take courses online as well as in-class. Creating the no-cost for textbook version of our five required undergraduate IT courses will allow students for many years to realize savings from not buying textbooks. As Information Technology material is constantly changing, the concept of not relying on just textbooks for courses is extremely important to our field.

This is a very solid proposal. All faculty participating in the previous ALG grants completed their courses and offered them successfully. Papers for several conferences, and workshops about the previous grants have been created and presented. This concept has been well received in the information technology academic community. I believe that this new ALG proposal will have the same student satisfaction and success that the previous ALG grants did. This new proposal will have a unique impact as it addresses HIT courses. Thank you for your consideration for this proposal.

Sincerely,

[Signature]

Atrium Buildings • 1100 S Marietta Pkwy, MD 9036 • Marietta, GA 30060
Phone: 470-578-3803 • www.kennesaw.edu

13 of 35
January 19, 2018

Dear Affordable Learning Georgia (ALG) Grant Reviewers,

It is my pleasure to write this letter in support of the proposal titled “Staying Current in Information Technology-Transforming Required IT Courses” submitted by Drs. Rutherfoord, Halstead-Nussloch, Li, and Ms. Tatum, Ms. VandeVen, and Mr. Rutherfoord from our Information Technology (IT) Department at Kennesaw State University.

In this project, the primary investigators will work as a team to replace existing, costly textbooks in five undergraduate information technology courses with no-cost-to-students learning materials. Their efforts will significantly lower the cost of education for students, saving over $144k per year and impacting over 1000 students per year at KSU. Additionally, this will generate a positive impact on the retention, progression, and graduation for the College of Computing and Software Engineering. Additionally, given the rapid change of the IT field, having digital materials available to students will improve the ability to keep them updated with the latest advances in the field of information technology.

The proposers have past experience with a successful ALG projects, thus the quality and success of this project is highly likely. The investigators in this project are also designated course architects who are responsible for the development and the maintenance of the to-be-transformed courses.

In conclusion, I wholeheartedly support this effort to improve access to our IT program. This proposal has the full support of the College of Computing and Software Engineering.

Sincerely,

Dr. Jon A. Preston
Interim Dean
College of Computing and Software Engineering
Kennesaw State University
# Proposal Form and Narrative

<table>
<thead>
<tr>
<th>Submitter Name</th>
<th>Rebecca H. Rutherfoord</th>
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<tbody>
<tr>
<td>Submitter Title</td>
<td>Department Chair, Professor of Information Technology</td>
</tr>
<tr>
<td>Submitter Email</td>
<td><a href="mailto:brutherf@kennesaw.edu">brutherf@kennesaw.edu</a></td>
</tr>
<tr>
<td>Submitter Phone Number</td>
<td>470-578-7399</td>
</tr>
<tr>
<td>Submitter Campus Role</td>
<td>Proposal Investigator (Primary)</td>
</tr>
<tr>
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<td>Institution Name(s)</td>
<td>Kennesaw State University</td>
</tr>
<tr>
<td>Team Members</td>
<td>Dr. Becky Rutherfoord - <a href="mailto:brutherf@kennesaw.edu">brutherf@kennesaw.edu</a></td>
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<tr>
<td></td>
<td>Dr. Zhigang Li - <a href="mailto:zli8@kennesaw.edu">zli8@kennesaw.edu</a></td>
</tr>
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</table>
| Sponsor, Title, Department, Institution | Dr. Rebecca H. Rutherfoord  
Interim Assistant Dean of the College of Computing & software Engineering, and Department Chair, Information Technology  
Information Technology Department  
Kennesaw State University |
<table>
<thead>
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<td>Proposal Title</td>
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<p>| Final Semester of Instruction | Fall 2018 |
| Average Number of Students Per Course Section | 29.6 |
| Number of Course Sections Affected by Implementation in Academic Year | 38 |
| Total Number of Students Affected by Implementation in Academic Year | 1125 |
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| Award Category (pick one)                      | ☒ No-or-Low-Cost-to-Students Learning Materials  |
| Are you planning on using an OpenStax textbook? | ☐ Yes  ☒ No                                    |
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<thead>
<tr>
<th>Course</th>
<th>Textbook Used</th>
<th>Cost per Student</th>
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Total: $736.22

Requested Amount of Funding: $30,000

Original Per Student Cost: $736.22
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<td>Projected Per Student Savings</td>
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<td>Projected Total Annual Student Savings</td>
<td>$144,324.50</td>
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NARRATIVE
1.1 PROJECT GOALS

In this project, we propose to take a department-wide effort to transform five required undergraduate Information Technology major courses using no-cost-to-students learning material. This project not only aims to reduce the financial burden imposed by high cost of textbooks, but also strives to develop free and open-access learning materials that offer equivalent or better educational effectiveness than traditional textbooks. These courses will then be sent through the KSU online course review process using the Quality Matters rubric to meet institutional standards of excellence as the Information Technology degree can be completed face-to-face or completely online.

Goals:
1. Transform five required undergraduate IT major courses using no-cost-to-students learning materials.
2. Create Quality Matters “ready” courses to meet institutional standards of excellence for face-to-face and online courses.
1.2 STATEMENT OF TRANSFORMATION

Research

According to Priceonomics
(http://priceonomics.com/which-major-has-the-most-expensive-textbooks/), an average undergraduate student annually spends $1,200 on textbooks. In addition, out of 31 majors at the University of Virginia, Computer Science (and IT) comes in 8th for the most expensive books. On the other side, the University of Virginia reports that Computer Science (and IT) textbooks only have a 25% resale value based on the original price. The highest resale value for other majors is up to 70%.

Previous ALG Grant Information

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The Stakeholders

There are two primary sets of stakeholders for this proposal – the students taking the five required IT classes (both in-class and online students), and the faculty developing and teaching those courses. The high cost of textbooks puts a large financial burden on students and may become a road-block for students’ ability to finish their education. Our team of investigators strives to make higher education more affordable to the students. The information technology required courses listed for this grant proposal have resources that are publicly accessible, free, or with an open license to use. These materials include open and free tutorials, books, videos, labs, software, and services. One of the major problems with using regular textbooks for IT courses is that information technology material is constantly changing. Textbook publishing cannot keep up with these fast changes in the technology field. In addition, tools and software packages that are part of a textbook also become obsolete. As soon as a new version of a tool or software package is released, the instructions in a textbook become obsolete. Therefore, we need to include the latest available tools to prepare hands-on labs. Digital delivery of the learning materials makes it easier to keep the content up-to-date. Developing and assembling a set of learning materials for major courses is a unique approach. It will allow us to better align the learning material not only...
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Compared to traditional textbooks, the open source software and web resources have many benefits: 1) the Web resources are generally free to use; 2) they are constantly being updated and always reflect the latest trends and industrial development; and, 3) the materials from the Web are also more dynamic and interactive. The pitfalls of Web resources are that they are often disorganized and may contain inaccurate information. However, members of our team of investigators are not only subject matter experts in the information security field, but also proficient educators who on average have more than 10 years teaching experience including online teaching. We will select, organize and integrate resources from the web and transform the information into instructionally sound learning materials for the proposed courses including content that the team members develop themselves. We strongly believe that the new learning materials will offer up-to-date, equivalent or better learning effectiveness compared to the original textbooks. Digital delivery also allows us to add interactive elements into the learning materials. The interactive content will not only engage the students, but also improve their learning experience. It will help to enhance the learning outcomes and learning satisfaction.

The Impact

The impact of our transformation efforts will be profound. By our estimates, more than 1125 students will benefit from the no-cost learning material each year. Moreover, it will benefit more students in the Bachelor of Science in Cybersecurity (eMajor) approved by the Board of Regents. One of the required courses proposed for this grant is also part of the BS in Cybersecurity. Student numbers are not included for the cybersecurity degree in this grant, but the expectation is that there will be an additional 120 students for this course per year within two years. The goal of eMajor is to reduce the cost of education by using prior learning assessments, lower tuition and potentially no-cost learning materials (https://emajor.usg.edu). The proposed project is expected to save current students $144,324.50 in textbook costs each year (not counting the cybersecurity savings).

Because of the cost savings from not having to buy textbooks, students may be able to take a few more courses each year and graduate sooner. Having a series of required IT courses adopting no-cost-to-student material not only offers better and more consistent learning experience to students, but also makes our nationally renowned IT programs more affordable. As a result, our IT programs could recruit more students and produce more qualified IT professionals that Georgia needs. Our experience gained in this transformation project could be useful to other programs or departments who want to lower the cost of education to their students in IT programs across Georgia. In summary, we believe the proposed project will have a positive impact in students’ retention, progression, and graduation at program, department and institution levels.

As shown in the following table, the textbooks used in the five required IT undergraduate major courses are expensive. In fact, most textbooks used in Information Technology are costly in general. In addition, due to the fast evolving nature of the technology field, the textbooks used in the proposed courses are updated frequently, which negatively impacts their resale value to the
students. The goal of our transformation is to replace the textbook used in the proposed courses with no-cost-to-students learning materials that offer equal or higher educational effectiveness.

Data

Table 1: Enrollments and Projected 2018 Enrollments of 5 IT courses

<table>
<thead>
<tr>
<th>Course</th>
<th>Spring 2017</th>
<th>Summer 2017</th>
<th>Fall 2017</th>
<th>Total</th>
<th>Projected 2018 Enrollment</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>Number of Sections</td>
</tr>
<tr>
<td>IT3123</td>
<td>93</td>
<td>40</td>
<td>78</td>
<td>211</td>
<td>8</td>
</tr>
<tr>
<td>IT3223</td>
<td>112</td>
<td>39</td>
<td>84</td>
<td>235</td>
<td>8</td>
</tr>
<tr>
<td>IT4683</td>
<td>0</td>
<td>41</td>
<td>41</td>
<td>82</td>
<td>6</td>
</tr>
<tr>
<td>IT4723</td>
<td>50</td>
<td>38</td>
<td>47</td>
<td>135</td>
<td>6</td>
</tr>
<tr>
<td>CSE2300</td>
<td>170</td>
<td>58</td>
<td>170</td>
<td>398</td>
<td>10</td>
</tr>
<tr>
<td>Total</td>
<td>425</td>
<td>216</td>
<td>420</td>
<td>1061</td>
<td>38</td>
</tr>
</tbody>
</table>

As shown in the following table, the textbooks used in the five required IT undergraduate major courses are expensive. In fact, most textbooks used in Information Technology are costly in general. In addition, due to the fast evolving nature of the technology field, the textbooks used in the proposed courses are updated frequently, which negatively impacts their resale value to the students. The goal of our transformation is to replace the textbook used in the proposed courses with no-cost-to-students learning materials that offer equal or higher educational effectiveness.

Table 2: Costs of Current Textbooks for 5 IT Courses
<table>
<thead>
<tr>
<th>Course</th>
<th>Textbook Used</th>
<th>Cost per Student</th>
<th>Projected Enrollment</th>
<th>Projected Costs</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Total:</td>
<td>1125</td>
<td>$144,324.50</td>
</tr>
</tbody>
</table>
1.3 TRANSFORMATION ACTION PLAN

With a coordinated effort, our team of investigators plan the following activities to transform 5 required Information Technology courses to completely use no-cost learning materials:

- Research and identify no cost reading materials for each of the learning modules in each course. The reading list includes both required readings and optional readings. All of these readings will be publicly accessible, free to use, or openly licensed.

- Research and identify no cost materials that can be shared across the courses.

- Develop study guides and lecture notes for students’ use to review course content and key learning points.

- Adopt or develop content, assignments, exercises and lab materials that are no cost to students to replace the ones in the textbooks.

- Develop test banks to replace the ones in the textbooks.

- Adopt open source or no-cost-to-student lab ware for students to gain hands-on experience.

- Update the syllabus to include major resources and no cost materials.

- Re-develop the proposed courses in our learning management system, D2L Brightspace, following Quality Matters™ standards and get the course approved for online instruction.

The responsibilities of each investigator is described as follows.

Dr. Rebecca Rutherfoord, IT 3123, Project lead; Subject matter expert, course developer and instructor of record of IT 3123.

Prof. Susan VandeVen, IT 3223, subject matter expert, course developer and instructor of record for IT 3223.

Dr. Richard Halstead-Nussloch, IT 4683, subject matter expert, course developer and instructor of record for IT 4683.

Prof. Dawn Tatum, IT 4723, subject matter expert, course developer and instructor of record for IT 4723.

Prof. James Rutherfoord, CSE 2300, subject matter expert, course developer and instructor of record for CSE 2300.

Dr. Zhigang Li, Provide Instructional Design Support to all five proposed courses.
All course design with the no-cost materials will be provided through D2L Brightspace for our students and on the ALG website for the public access.
1.4 QUANTITATIVE AND QUALITATIVE MEASURES

The investigators plan to assess the effectiveness of our proposal in two ways. Qualitatively, we will design a survey and gather inputs from the students after they use the no-cost learning material. Quantitatively, we will compare students’ performance data gathered from sections using traditional textbooks and sections using no-cost learning material.

The investigators will collect student performance data such as pass rates from the five proposed courses taught with a textbook by team members for spring, summer and fall 2017. This data will be used as a baseline for comparison of student performance in courses with alternative no cost material. Our assessment plan can be summarized as follows.

1. Student performance measures. This data is from the overall class performance based on the grading of student works. Metrics include:
   
   * Class average, grades distribution, pass rate for each grading item.
   
   * Overall letter grades distribution, pass rate, withdraw rate, and fail rate.
   
   * Percentage of students meeting or exceeding learning outcomes

2. Specific survey on no-cost learning materials. A web-based survey will be developed for all proposed courses and be distributed at the end of the semester to collect student feedback.
   
   * Student perception and attitude toward no cost materials including:
     
     • ratings of the no cost materials used in this course
     
     • comments and suggestions for course improvements

3. Student evaluation of the instructor. Formal student evaluation of the instructor can also provide information about teaching effectiveness using no cost materials. This evaluation is based on standardized forms for every course.

For each of the measurement, the investigators are going to conduct two levels of analysis: 1) comparing the achievement levels of the course learning outcomes - generally, 75% is the aimed passing rate in undergraduate courses, and, 2) comparing the achievement levels to those from past offerings where costly textbooks were used. The investigators will use the data from the sections taught in the past 2 years.

In addition, Kennesaw State University requires all online courses to be reviewed and approved following an internal review process using Quality Matters (QM) standards. This review will insure the no-cost learning materials used or developed for the 5 required IT courses are instructionally sound. The College of Computing and Software Engineering will also conduct subject matter expert reviews for all developed courses to ensure the quality of the learning materials.
1.5 TIMELINE

Spring 2018

- Collect baseline statistics on each course (course developers – those faculty who are in charge of the course for this study)
- Course modules redesigned to use the no cost materials. These include all new content, readings, lecture notes, video clips, exercises, labs, and assignments. The changes are reflected in the learning module study guides. (completed by course developers)
- Course level assessment and informational materials redesign. This includes quizzes, tests, and syllabus. (course developers and instructional designer)
- Submit the developed courses for instructional design review through Quality Matters. (instructional designer and KSU Distance Learning Center office)
- Submit the developed courses for subject matter expert review. (department Chair)

Summer 2018

- Develop a survey on effectiveness of the no cost materials (all course developers and instructional designer)
- Teach:
  - IT 3123 – hardware/Software, Dr. Rutherfoord
  - CSE 2300 – Discrete Structures, Prof. Rutherfoord
- Survey two summer courses and give student course evaluation (course developers and instructional designer)

Fall 2018

- Teach:
  - IT 3223 – Software Acquisition and Proj. Management, Prof. VandeVen
  - IT 4683 – Management Information Technology & HCI, Dr. Halstead-Nussloch
  - IT 4723 – IT Policy and Law, Prof. Tatum
- Survey three fall courses and give student course evaluation (course developers and instructional designer)
• Complete final assessment data analysis and prepare a final report (all course developers and instructional designer)
### 1.6 BUDGET

The funding mainly compensates our team of investigator’s work and activity beyond normal teaching load or other job responsibilities in order to successfully complete the project. For each proposed course, course developers approximately will spend at least 80 hours in developing the no-cost learning material and be the instructor of record, and, will spend 20 hours in course assessment. Instructional support will devote at a minimum 50 hours in assisting course developers. Thus, we request the budget of this project as follows.

Dr. Rebecca Rutherfoord, Project lead; course developer and instructor of record of IT 3123, $5,000

Prof. Susan VandeVen, course developer and instructor of record for IT3223, $5,000

Dr. Richard Halstead-Nussloch, course developer and instructor of record for IT 4683, $5,000

Prof. Dawn Tatum, course developer and instructor of record for IT 4723, $5,000

Prof. James Rutherfoord, subject matter expert, course developer and instructor of record for CSE 2300, $5000

Dr. Zhigang Li, Provide Instructional Design Support to all five proposed courses, $1,500

Travel: $3,500, for project team members to attend the ALG kickoff and subsequent meetings to bring back information to the team members. Our project team is also planning to submit a paper to reputable IT education conference such as ACM SIGITE 2018 (Special Interest Group in IT Education). Travel money will be used to attend conferences to present findings from the grant.

Total Budget: $30,000

Only open source software or free software will be used in this project thus there is no additional spending on software or equipment purchasing.
1.7 SUSTAINABILITY PLAN

The IT department implemented a course coordinator/developer system for all courses. A course coordinator/developer updates course content based on research, publications and feedback from faculty, students, alumni and our Industrial Advisory Board. Each of the investigators, except the instructional designer, is a course coordinator/developer for their corresponding course. A course coordinator/developer creates and maintains the course materials and teaching plans. He/she also teaches the course at least once a year to make sure all resources are valid and makes necessary changes and updates. This makes sure all no-cost materials and resources are highly sustainable in the future offerings of this course. The coordinator/developer also brings major/minor course changes to the annual assessment retreat for all IT faculty.
1.8 REFERENCES & ATTACHMENTS

A letter of support must be provided from the sponsoring area (unit, office, department, school, library, campus office of the Vice President for Academic Affairs, etc.) that will be responsible for receipt and distribution of funding. Letters must reference sustainability. In the case of multi-institutional affiliations, all participants’ institutions/departments must provide a letter of support.
Syllabus
Module 1

Mod 1 Overview

Mod 1 Assignment

Disc 1

Reading Links:

https://en.wikipedia.org/wiki/Project_management
https://www.thebalancecareers.com/project-management-101-2275338
http://www.projectmanagers.net/i/the-four-elements-of-project-management/
https://www.villanovau.com/resources/project-management/5-phases-project-management-lifecycle/#.W3COC-hKi-Q
https://www.pmi.org/about/learn-about-pmi/who-are-project-managers
https://activecollab.com/blog/project-management/project-manager-roles-and-responsibilities

Module 2

Mod 2 Overview

Mod 2 Assignment

Disc 2

Reading Links:

AcquisitionLifeCycle
IT3223 Project Charter Template
https://en.wikipedia.org/wiki/Project_stakeholder
https://webtoolkit.govt.nz/guidance/online-engagement/planning-your-online-engagement/identifying-your-stakeholders-and-their-needs/
http://www.brighthubpm.com/project-planning/5161-what-is-a-project-charter/
https://www.linkedin.com/pulse/what-software-development-life-cycle-sdlc-phases-private-limited/
https://www.roberthalf.com.au/blog/employers/6-basic-sdlc-methodologies-which-one-best
https://www.pmi.org/learning/library/project-managing-sdlc-8232
http://www.retailenergy.com/techcor/9903frst.htm
Module 3

Mod 3 Overview

Mod 3 Assignment

Disc 3

Reading Links:

SRS template guide
http://en.wikipedia.org/wiki/Business_requirements
http://www.processimpact.com/articles/reqtraps.html
http://www.umsl.edu/~sauterv/analysis/488_f02_papers/data_collexn_files/thePaper.htm
https://www.brighthubpm.com/project-planning/60264-techniques-used-in-business-requirements-gathering/
https://www.bmc.com/blogs/software-requirements-specification-how-to-write-srs-with-examples/

Module 4

Mod 4 Overview

Mod 4-1 Assignment

Mod 4-2 Assignment

Mod 4-3 Assignment

Disc 4

Reading Links:

https://www.parallelprojecttraining.com/blog/describe-the-five-major-components-of-a-project-management-plan/
http://www.projectinsight.net/project-management-basics/project-management-resource-plan.aspx
https://www.youtube.com/watch?v=iUqbhkJWt_4
http://www.youtube.com/watch?v=ZFxMLKvuqE
https://www.simplilearn.com/project-estimation-techniques-article
Module 5

Mod 5 Overview

Disc 5

Reading Links:

Sample Process Guide - Change Management
Strategies for Effective Change Management
Change Control Process Template
https://iaonline.theiia.org/it-change-management

Module 6

Mod 6 Overview

Mod 6 Assignment

Disc 6

Reading Links:

https://www.lifecyclestep.com/open/440.0TESTPHASE.htm
https://www.softwaretestingclass.com/software-testing-life-cycle-stlc/
https://www.opencodez.com/software-testing/test-planning.htm

Module 7

Mod 7 Overview

Mod 7 Assignment

Disc 7

Reading Links:

http://www.erpinsights.com/go-live.htm
http://www.projectsmart.co.uk/the-project-go-no-go-checklist.html
http://meetings.hayesmanagement.com/blog/post-go-live-stabilization-4-challenges-and-tips-for-success

Module 8

Mod 8 Overview

Mod 8 Assignment

Disc 8
Reading Links:

http://www.cio.com/article/29903/Five_Things_IT_Managers_Should_Know_About_Software_Requirements?page=1&taxonomyId=3038

Module 9
Mod 9 Overview
Disc 9
Reading Links:

Business Process Reengineering
https://www.linkedin.com/pulse/impact-legacy-systems-digital-transformation-hitan-mehta/
https://chaione.com/blog/legacy-system-affect-business-model/

Module 10
Mod 10 Overview
Mod 10 Assignment
Disc 10
Reading Links:

COTS
ITandOrganizations
OpenSource

http://www.inc.com/michael-olguin/build-a-winning-team-dynamic.html
https://www.thebalance.com/why-do-companies-outsourcing-2553035
https://cdcsynectics.com/2016/05/04/10-considersations-for-outsourcing/
Final Report
Affordable Learning Georgia Textbook Transformation Grants

Final Report
Grant #354

To submit your Final Report, go to the Final Report submission page on the ALG website: http://affordablelearninggeorgia.org/site/final_report_submission

Final report submission requires four files:

• This completed narrative document
• Syllabus or syllabi
  o (if multiple files, compress into one .zip folder)
• Qualitative/Quantitative Measures data files
  o (if multiple files, compress into one .zip folder)
• Photo of your team or a class of your students w/ at least one team member, minimum resolution 800x600px
  o (nearly all smartphones take photos larger than this size by default)

Follow the instructions on the webpage for uploading your documents. Based on receipt of this report, ALG will process the final payment for your grant. ALG will follow up in the future with post-project grantee surveys and may also request your participation in a publication, presentation, or other event.

General Information
Date: 12/21/2018
Grant Round: 11
Grant Number: #354
Institution Name(s): Kennesaw State University
Project Lead: Rebecca Rutherfoord
Team Members (Name, Title, Department, Institutions if different, and email address for each):

• Rebecca Rutherfoord, Interim Assistant Dean, College of Computing and Software Engineering, Department Chair for Information Technology, and Professor of Information Technology, brutherf@kennesaw.edu.
• Dawn Tatum, Senior Lecturer, College of Computing & Software Engineering, Information Technology Department, dtatum7@kennesaw.edu
• Susan VandeVen, Senior Lecturer, College of Computing & Software Engineering, Information Technology Department, svandeve@kennesaw.edu
Richard Halstead-Nussloch, Professor of Information Technology, College of Computing & Software Engineering, Information Technology Department, rhalstea@kennesaw.edu

James Rutherfoord, Senior Lecturer, College of Computing & Software Engineering, Software Engineering & Game Design Department, jruther3@kennesaw.edu

Zhigang Li, Assistant Professor of Information Technology, College of Computing & Software Engineering, Information Technology Department, zli8@kennesaw.edu

Course Name(s) and Course Numbers:

- IT 3123 Hardware/Software: Rebecca Rutherfoord
- IT 4723 IT Policy & Law: Dawn Tatum
- IT 4683 Management of IT: Richard Halstead-Nussloch
- IT 3223 Software Acquisition & Project Management: Susan VandeVen
- CSE 2300 Discrete Structures: James Rutherfoord

Semester Project Began: Spring 2018

Final Semester of Implementation: Fall 2018

Total Number of Students Affected During Project:

<table>
<thead>
<tr>
<th>Course</th>
<th>Enrollment</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT 3123</td>
<td>112</td>
</tr>
<tr>
<td>IT 4723</td>
<td>15</td>
</tr>
<tr>
<td>IT 4683</td>
<td>92</td>
</tr>
<tr>
<td>IT 3223</td>
<td>78</td>
</tr>
<tr>
<td>CSE 2300</td>
<td>238</td>
</tr>
<tr>
<td>Total</td>
<td>535</td>
</tr>
</tbody>
</table>

1. Narrative

A. Describe the key outcomes, whether positive, negative, or interesting, of your project. Include:

- Summary of your transformation experience, including challenges and accomplishments
- Transformative impacts on your instruction
- Transformative impacts on your students and their performance

Our transformation effort is a great success. We have developed and implemented no-cost-to-student learning material for the five proposed courses. The URLs of the learning material are
listed in table one. 126 students have been impacted by our efforts. As shown in table two, students’ opinions on Learning material we created are overwhelmingly positive. Our assessment data shows that, the no-cost learning material we developed are as effectively as the textbooks used in the corresponding classes.

Table 1. URL of No-Cost Learning Material

<table>
<thead>
<tr>
<th>Course</th>
<th>URL of No-Cost Learning Material</th>
<th>Developer</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT 3123 Hardware/Software</td>
<td><a href="http://ksuweb.kennesaw.edu/~lli13/ALG364/IT3123">http://ksuweb.kennesaw.edu/~lli13/ALG364/IT3123</a></td>
<td>Dr. Rebecca Rutherfoord</td>
</tr>
<tr>
<td>IT 4723 IT Policy &amp; Law</td>
<td><a href="http://ksuweb.kennesaw.edu/~lli13/ALG364/IT4723/IT4723.htm">http://ksuweb.kennesaw.edu/~lli13/ALG364/IT4723/IT4723.htm</a></td>
<td>Prof. Dawn Tatum</td>
</tr>
<tr>
<td>IT 4683 Management of IT</td>
<td><a href="http://ksuweb.kennesaw.edu/~rhalstea/ALG/IT4683/index.html">http://ksuweb.kennesaw.edu/~rhalstea/ALG/IT4683/index.html</a></td>
<td>Dr. Richard Halstead-Nussloch</td>
</tr>
<tr>
<td>IT 3223 Software Acq &amp; Proj Mgt</td>
<td><a href="http://ksuweb.kennesaw.edu/~lli13/ALG364/CSE2300.html">http://ksuweb.kennesaw.edu/~lli13/ALG364/CSE2300.html</a></td>
<td>Prof. Susan VandeVen</td>
</tr>
<tr>
<td>CSE 2300 Discrete Structures</td>
<td><a href="http://ksuweb.kennesaw.edu/~lli13/ALG364/CSE2300.html">http://ksuweb.kennesaw.edu/~lli13/ALG364/CSE2300.html</a></td>
<td>Prof. James Rutherfoord</td>
</tr>
</tbody>
</table>

Table 2. Students’ Opinion on No-Cost Learning Material

<table>
<thead>
<tr>
<th>Statements</th>
<th>Score</th>
</tr>
</thead>
<tbody>
<tr>
<td>In general, the learning modules were organized</td>
<td>4.13</td>
</tr>
<tr>
<td>The content, links and other learning module materials were sufficient to help me learn.</td>
<td>4.22</td>
</tr>
<tr>
<td>I liked not having to buy a textbook and instead used the materials that were provided and free.</td>
<td>4.45</td>
</tr>
<tr>
<td>I prefer using selected open source/free learning materials rather than a paid textbook for this course.</td>
<td>4.47</td>
</tr>
<tr>
<td>Overall, compared to a potential paid textbook, open resource learning materials provided the necessary assistance to learn the material.</td>
<td>4.62</td>
</tr>
<tr>
<td>I would take another course that uses open/free learning materials.</td>
<td>4.74</td>
</tr>
</tbody>
</table>

Note: in the survey, students are asked to express their opinion on a list of question using a 5-points scale where 1 is mostly disagree, 3 is neutral, and 5 is mostly agree.

Our plan is to get many of our undergraduate Information Technology courses completed without a textbook. The volatile area of Information Technology makes a no-textbook course ideal! Our faculty are completely onboard with the no-cost course development that the ALG grants provide.
From the instructors’ perspectives, collecting and organizing the learning material ourselves not only enable us to better respond to dynamic nature of the information technology field, but also give us the flexibility to customize the course content to better serve our students. On the other hand, the transformation activities require significant efforts and time commitment from the faculty to collect, organize, create, and maintain no-cost learning material that offers equivalent learning experience as the textbooks. Our transformative efforts in replacing textbooks in the proposed courses will not happen without the strong supports from the ALG grant.

With our sustainability plan, the no-cost learning material will be continually used and hundreds and thousands of students from the Information Technology undergraduate degree Kennesaw State University will enjoy the cost savings and enhanced learning experience in the future.

B. Describe lessons learned, including any things you would do differently next time.

IT3123

What worked well: The newly designed instructor created content, along with an online free textbook assisted the students in learning the material. All of the links and videos were also important for up-to-date material for the course.

What needs to be done still: New labs will need to be added to the course when the newly created Information Technology lab goes into effect fall 2019.

IT 4683

What worked well: taking our the ISACA materials and replacing them with online links and videos for the course outcomes.

IT 4723

What worked well: creating new content for the course, updating links and videos and creating new labs for the course allowed the students to have several types of ways to learn the material.

IT 3223

What worked well: Being able to replace two books for this course saved the students quite a lot of money. Since this course looks at two major areas – software acquisition & software life cycle, and then project management, the instructor was able to find up-to-date material for both major areas of the course. Creating new course content, providing links and videos has given the students current material to meet the course outcomes.
2. Quotes

• Provide three quotes from students evaluating their experience with the no-cost learning materials.

“The IT3123 course has changed quite a bit from the previous version. I really liked having everything online (including a free textbook), and felt that all of the modules contained enough material for me to learn the outcomes of each module. I liked not having to buy a textbook.” – an IT 3123 student

“I had heard from previous students that we had to buy two books for this course, so I was surprised when we didn’t have to buy any books. This really saved me money and I still felt I could learn everything I needed to from the materials provided.” – an IT 3223 student

“The IT 4683 course seemed fine without having a textbook. I didn’t have any trouble learning the material for the course.” – an IT 4683 student

3. Quantitative and Qualitative Measures

3a. Uniform Measurements Questions

The following are uniform questions asked to all grant teams. Please answer these to the best of your knowledge.

Student Opinion of Materials

Was the overall student opinion about the materials used in the course positive, neutral, or negative?

Total number of students affected in this project: __535_____

1. Positive: __91.1____ % of ___102_____ number of respondents
2. Neutral: __6.45____ % of ____102____ number of respondents
3. Negative: __2.45____ % of ___102____ number of respondents

Student Learning Outcomes and Grades

Was the overall comparative impact on student performance in terms of learning outcomes and grades in the semester(s) of implementation over previous semesters positive, neutral, or negative?

Student outcomes should be described in detail in Section 3b.
<table>
<thead>
<tr>
<th>Course</th>
<th>Enrollment</th>
<th>Semester with no-cost material</th>
<th>Semester with textbooks</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT 3123</td>
<td>112</td>
<td>2.89</td>
<td>2.23</td>
</tr>
<tr>
<td>IT 4723</td>
<td>15</td>
<td>2.98</td>
<td>2.96</td>
</tr>
<tr>
<td>IT 4683</td>
<td>92</td>
<td>3.73</td>
<td>3.70</td>
</tr>
<tr>
<td>IT 3223</td>
<td>78</td>
<td>3.03</td>
<td>3.2</td>
</tr>
<tr>
<td>IT 2300</td>
<td>238</td>
<td>3.72</td>
<td>3.68</td>
</tr>
</tbody>
</table>

Choose One:
- **X** Positive: Higher performance outcomes measured over previous semester(s)
- ____ Neutral: Same performance outcomes over previous semester(s)
- ____ Negative: Lower performance outcomes over previous semester(s)

**Student Drop/Fail/Withdraw (DFW) Rates**

Was the overall comparative impact on Drop/Fail/Withdraw (DFW) rates in the semester(s) of implementation over previous semesters positive, neutral, or negative?

**Drop/Fail/Withdraw Rate**: Depending on what you and your institution can measure, this may also be known as a drop/failure rate or a withdraw/failure rate.

<table>
<thead>
<tr>
<th>Course</th>
<th>Enrollment</th>
<th>Current semester</th>
<th>Previous semester</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT 3123</td>
<td>112</td>
<td>5%</td>
<td>15%</td>
</tr>
<tr>
<td>IT 4723</td>
<td>15</td>
<td>8%</td>
<td>8%</td>
</tr>
<tr>
<td>IT 4683</td>
<td>92</td>
<td>5%</td>
<td>0%</td>
</tr>
<tr>
<td>IT 3223</td>
<td>78</td>
<td>12%</td>
<td>11%</td>
</tr>
<tr>
<td>CSE 2300</td>
<td>238</td>
<td>5%</td>
<td>8%</td>
</tr>
</tbody>
</table>

35% of students, out of a total 535 students affected, dropped/failed/withdrew from the course in the summer and fall semesters of implementation.

Choose One:
- ____ Positive: This is a lower percentage of students with D/F/W than previous semester(s)
- **X** Neutral: This is the same percentage of students with D/F/W than previous semester(s)
• Negative: This is a higher percentage of students with D/F/W than previous semester(s)

3b. Measures Narrative

*In this section, summarize the supporting impact data that you are submitting, including all quantitative and qualitative measures of impact on student success and experience. Include all measures as described in your proposal, along with any measures developed after the proposal submission.*

For this ALG proposal, we proposed to use multiple data collection methods to measure the success of our creating our no-cost courses. We looked at both quantitative and qualitative measures.

Quantitatively, we compared students’ DFW rates, grades, and success in course learning outcomes. The DFW rates are taken from student registration system. The student grades and success in course learning outcomes are assessed Faculty Course Assessment Report (FCAR). Faculty in IT department at Kennesaw State University are required to create a FCAR for every course they teach for each semester. The FCAR includes students’ grade and success in achieving the course learning outcomes.

Qualitatively, we developed a survey to collect students’ opinion on the learning material used in the courses. Students rated their experience using a 5 points scale. Students also give the opportunities to enter comments they may have. Based on the assessment data we collected, the learning material we created offer the same level of the learning effectiveness as the textbook. Some no-cost percentages were higher than textbook courses, and some were lower. Students’ performance outcomes and DFW in generally stay the same pre-implementation and post-implementation.

4. Sustainability Plan

• *Describe how your project team or department will offer the materials in the course(s) in the future, including the maintenance and updating of course materials.*

The IT department at KSU has an individual course architect architect for all courses. A course architect develops, updates and maintains course content based on research, publications and feedback from students and alumni. He/she also teaches the course at least once a year to make sure all resources are valid and make necessary changes. This makes sure all no-cost materials and resources are highly sustainable in the future offerings of this course.
5. Future Plans

- Describe any impacts or influences this project has had on your thinking about or selection of learning materials in this and other courses that you will teach in the future.
- Describe any planned or actual papers, presentations, publications, or other professional activities that you expect to produce that reflect your work on this project.

Information technology is a dynamic field where existing technology frequently gets updated and new technology constantly comes out. Due to this reason, the no-cost learning material model naturally fits better for IT curriculum than the traditional textbook models. The faculty in the IT department already completed several individual and transform-at-scale grants. The positive feedback from the students and our own development and implementation process inspire more faculty in the IT to get involved with developing no cost learning material for their courses.

A panel was presented at SIGITE 2018 on developing No-cost Materials for STEM fields by all of the ALG participants. Dr. Rebecca Rutherfoord and Prof. James Rutherfoord also presented a paper at the EDSIG 2018 conference on Creating No-Cost Materials for STEM Courses.

6. Description of Photograph

- On the Final Report Submission page, you will be submitting a photo. In this document, list the names of the people shown in this separately uploaded photograph, along with their roles.
From Left: Dr. Richard Halstead-Nussloch, Dr. Rebecca Rutherfoord, Prof. Datn Tatum, Professor Susan VandeVen